



EDMONTON HIGHLAND ARTS FESTIVAL 2010

Drumming Schedule and Workshop Descriptions

9:00 am	10:30 am	1:00 pm	2:30 pm	4:00 to 4:30 pm
209 ELEMENTARY TECHNIQUE Instructor: Blair Brown	210 INTERMEDIATE TECHNIQUE Instructor: Gordon Lee	211 ADVANCED TECHNIQUE Instr: Blair Brown & Gordon Lee	208 LEARN A DRUM FANFARE Instructor: Scott Fletcher	121 WRAP UP Open to all workshop registrants Jack Lee Terry Lee Reid Maxwell
202 THE MSR Instructor: Reid Maxwell	203 HORNPIPES & JIGS Instructors: Reid Maxwell & Ian Lawson	115 ENSEMBLE Instructors: Terry Lee & Reid Maxwell	207 TOTAL CRUM CORPS SOUND Instructor: Reid Maxwell	
206 TONE, TUNING & MAINTENANCE Instructors: Ian Lawson & Derek Cooper	201 SCORES FOR G4 SOLOS & BANDS Instructor: Duncan Millar	205 COMPOSING SCORES Instructors: Derek Cooper & Tano Martone	204 MUSIC FUNDAMENTALS FOR DRUMMERS Instructor: Gordon Lee	
218 BASS DRUM. BASIC THEORY & TECHNIQUE Instructor: Kathryn Tawse	219 BASS DRUM. TECHNIQUES FOR MSRs, JIGS & WALTZES Instructor: Kathryn Tawse	220 FITNESS FOR THE MODERN BASS DRUMMER Jori Chisholm Instructor: Kathryn Tawse		
212 ELEMENTARY TENOR-FLOURISHING Instructor: Michael O'Neil	213 ELEMENTARY TENOR - RHYTHMIC Instructor: James Marshall	215 INTERMEDIATE TENOR - RHYTHMIC Instructor: James Marshall		
217 ADVANCED TENOR - RHYTHMIC Instructor: James Marshall	216 ADVANCED TENOR-FLOURISHING Instructor: Michael O'Neil	214 INTERMEDIATE TENOR-FLOURISHING Instructor: Michael O'Neil		

Key: B= class is appropriate for beginning pipers; 5= grade 5 pipers; 4= grade 4 pipers; 3= grade 3 pipers; 2= grade 2 pipers; 1=grade 1 pipers; P=professional; Chanter=bring your chanter; Pipes= bring your pipes.

201 SCORES FOR GRADE 4 SOLOS AND BANDS

Walk before you run ... a look at basic patterns involved beyond the massed band scores, with a focus on 2/4s and 6/8s

202 THE MARCH, STRATHSPEY & REEL

Pouring music out of these traditional idioms. From simple to more complex scores for the same tune, appropriate to grade levels. (4,3,2,1,P)

203 HORNPIPES & JIGS

A look at the "meat and tatties" of these less serious rhythms. (2,1)

204 MUSIC FUNDAMENTALS FOR DRUMMERS

Key elements of drum music theory to easily read and write out scores.

205 COMPOSING SCORES

The do's and not-to-do's of writing drum scores. The class will take you through writing a musically effective score for some MAP tunes.

206 TONE, TUNING & MAINTENANCE

How to take apart and reassemble all drums, plus things to look and listen for to achieve a solid, consistent drum sound. Bring your drum/key.

207 TOTAL DRUM CORPS SOUND

Discover the effectiveness of integrating bass and tenor with the side drums to produce a complete corps sound.

208 LEARN A DRUM FANFARE

For Grade 4 and 3, an opportunity to play without the pipes!

209 ELEMENTARY TECHNIQUE

Learning stick control using basic movements. Learning note values and developing proficiency using exercises. Playing a simple score. Subdividing in time using quarter, eighth and sixteenth notes. Emphasis on 2/4s and 6/8s (B,5,4)

210 INTERMEDIATE TECHNIQUE

Subdividing in given signatures and idioms common to pipe band drumming. Incorporating subdivisions into 2/4, 6/8, 3/4, and 4/4 scores. Exercises to develop proficiency. Covering a MSR (3,2)

211 ADVANCED TECHNIQUE

Playing more advanced scores and incorporating techniques to build execution, ensemble and performance skills for major competitions. Examining scores by prominent Lead Drummers over the past 25 years with respect to approach, style and delivery (1,P) -

212 ELEMENTARY TENOR DRUMMING – FLOURISH

Putting together basic flourishes by learning proper hand position and technique.

213 ELEMENTARY TENOR DRUMMING – RHYTHMIC

Basic rudiments including singles, doubles, paradiddles and triplets. Reading basic scores and phrases while incorporating dynamics and idioms.

214 INTERMEDIATE TENOR DRUMMING – FLOURISH

More intricate flourishes and better technique as well as the basics for writing swings into scores.

215 INTERMEDIATE TENOR DRUMMING – RHYTHMIC

More advanced rudiments including 5's, 7's and rolls. Reading more advanced scores and phrases while incorporating dynamics and idioms.

216 ADVANCED TENOR DRUMMING – FLOURISH

Complex flourishes and incorporating flourishes into drum scores.

217 ADVANCED TENOR DRUMMING – RHYTHMIC

Advanced rudiments and scores as well as learning how to write drum scores and make splits.

218 BASS DRUMMING BASIC THEORY & TECHNIQUES

Knowledge for the beginner or novice bass drummer.

219 BASS DRUMMING TECHNIQUES FOR MSR's, JIGS & WALTZES

Focus on dynamics and body motions.

220 FITNESS FOR THE MODERN BASS DRUMMER

Focus on improving fitness, particular to the needs of a bass drummer.

121 WRAP-UP

This session gives you the opportunity to wrap up your courses experience to your satisfaction.

Get answers from Terry, Jack, or Reid on any further questions you have from their courses or other pipe band topics.